GLOBAL INET WORLD PRO, INCORPORATED

Presents here, its policy concerning contents created and/or sold through its internet websites. This policy is subject to change at the behest of Global or its affiliates or state, federal, or international laws. Updates shall be made immediately and all parties affiliated with Global shall be notified in writing of any changes made, the reason for the change as well as an updated version of the policy with amended changes in place.

This policy is created with the intent of ensuring the legality of all content produced by Global Inet World Pro, in regards to compliance with the federal laws of The United States of America. Specifically this policy is generated with the intent of binding Global's creative employees with regulations to prevent them from creating materials which might violate US federal laws.

To prevent the inference of underage characters, Global creators shall adhere to the following standards and constraints when creating fictional cartoon characters, whether by 2D or 3D computer generated means:

- 1. No character shall be produced using less than a fully adult, known and commercially available 3D base model. Alterations to body proportions shall not exceed 40% size reduction from that of the base model's default settings. Reduction of overall torso size shall not exceed 25%. Meaning a figure at 100% shall not be reduced to shorter than 60% of its original height. Its proportions in torso size at 100% default setting shall not be reduced to less than 70%. Overall, character may not be presented appearing less than four feet, six inches in height in comparison to surroundings or other average size characters, unless, with intent and explanation, the character in question has been intentionally presented in this manner to indicate science fiction or fantasy shrinking or is in the presence of surroundings intended to represent far larger creatures. Dwarves, midgets, and cases of science fiction or fantasy depictions must be cleared through the content manager prior to presentation or purchase of content. The intent of this clause is to ensure the character perceived, is of relative height to indicate he/she/it is not intended to be less than prescribed minimum age in appearance.
- 2. In the course of media presentation, be it by image, or by text, no age shall be mentioned of a character that is less than 18 years.
- 3. All characters must possess pubic hair. Hair under arms is not a requirement. If the character is not human, hair is optional, but character must be reviewed and authorized by the content manager prior to use. Shaved adult characters can be presented, but must be reviewed and authorized by the content manager prior to use.
- 4. All human female characters must display some visible amount of protruding breasts. The amount of breasts displayed must be enough to invoke shadow on the torso below the breasts and from profile perspective, must extend a visible distance from the ribcage of the character.
- 5. All stories must contain dialogue and strong elements of developed and literarily conceived plot. The plot itself must not be directly sexual in nature. The plot must be crafted as primary and the sexual content must be considered a secondary part of the story. Plots may be based on sexual ideas, but in cases such as this, plots must be approved prior to production by the content manager. Plots must, without fail, be able to pass the MILLER TEST as invoked by *Miller vs. California 1973*. These requirements shall be the platform from which the content manager reviews content and makes all decisions. It is the intent of Global to remain within the constraints set forth by 18 U.S.C. § 1466A regarding cartoon pornographic depictions. As long as elements of the Miller Test are passed, our content shall be protected under this law.

- 6. No story or single episode of an ongoing series, shall be produced with more than 50% adult content and no less than 15%. Adult content shall be considered actual sexual intercourse or sexual acts in which bodily fluids are exchanged. Generic and basic nudity shall NOT count towards adult content requirements. It is reasonable and foreseeable that some plots may call for the presentation of nude or partially nude characters. Adult content shall be classified as imagery beyond the Motion Picture Industry's guidelines for NC-17 ratings.
- 7. No sexual situation shall be presented in which human characters or humanoid characters are displayed in sexual situations involving the presence of known terrestrial animals. Terrestrial animals shall include any readily identifiable animal such as a dog, cat, horse, or bird or other known animals. This rule shall not apply to fantasy creatures such as aliens, monsters, tentacles, robots, or other unreal creatures. This clause is intended to prevent the creation of materials which may violate bestiality laws. Creators should consult with the content manager for approval of any creature they wish to depict prior to production. Terrestrial animals shall not be present as secondary or background elements in sexual situations whether part of the interaction or not. Again, fantasy creatures are exempt from this clause.
- 8. No image or media shall be presented which glorifies the rape of or violence against any person in such a manner in which shall be deemed to indicate the creator's preference for or support of such illegal acts. This does not prohibit the depiction of rape nor violence. This clause prohibits only the blatant display of such acts for sexual gratification. If these elements are presented as part of a plot or are necessary for plot development, they should be reviewed and approved by the content manager prior to placement. The intent of this clause is to prevent the production of "snuff" or "gore" genre content. While this material is not illegal, it is far beyond the acceptable moral limits of Global Inet.
- 9. No image shall depict dismemberment in gory fashion in relation to human anatomy. If it becomes necessary for this to be presented as part of a story, the creator must consult with the content manager for approval. The purpose of this clause is to further Global's moral imperatives to avoid production of "snuff" or "gore" genre content.
- 10. Necrophilia in all forms is not allowed. Use of monsters, such as zombies or undead creatures may be allowed. Consultation and approval from the content manager must be obtained. The clause intends to prevent the depiction of general intercourse or sexual interaction with characters perceived to be dead especially in circumstances where the dead are uninvolved or not moving. Fantasy situations shall be given leniency so long as merit and purpose towards the over-all work is achieved and the undead character is active and moving with aggressive purpose. The discretion of the content manager shall be the final word.
- 11. No depiction of sexual interaction between any being, whether human or not, shall involve the visibility of blood. The content manager may approve certain content upon review. Creators should consult with the CM prior to production. The intent of this clause is to prevent excessive use of gore and violence in sexual depictions.

The following regulations shall be in place to ensure the protection of Global and its employees against copyright and trademark infringement violations:

- 12. No creator shall use any materials in production which are not legally licensed. This includes both images and 3D content as well as software.
- 13. If real persons are utilized in production of content, 18 USC § 2257 regulations shall require that proper identification documentation and model release forms be presented to the content manager prior to purchase of content. Records shall be maintained in private for no less than 15 years following production of the content.

- 14. Materials taken from the public domain, must have registered and verifiable proof of usage rights, or they must be sufficiently altered to such an extent that they are no more than 25% original material. Final decisions lie with the content manager.
- 15. Similarity of characters to real world characters or trademarked characters are prohibited. Characters must bear no more than 25% similarity to trademarked figure in most cases. Final decisions of acceptability lie with the content manager. Use of trademarked names, titles, or logos are prohibited. Parody of political figures or other known public figures is acceptable so long as content manager approval is obtained prior to production.
- 16. Resell of content sold to Global is prohibited as part of the copyright agreement between creators and Global. Global obtains all rights, indefinitely, to all materials from the date of purchase or payment exchange for materials in question.
- 17. Global retains the right to utilize creator logos, names, and identifiable marks in relation to advertising of materials purchased from the creator without creator approval. Creators' personal information shall never be disclosed to any outside source, nor made public under any circumstances.
- 18. No creator may post publicly or privately, any materials in whole or in part, that have been intended for or sold to Global without Global's knowledge and/or permission. The content manager shall be the individual responsible for provisions and authorizations in this matter. The creator must notify Global immediately of any piracy or suspected unauthorized use of their materials.
- 19. Global shall reserve the right to refuse purchase of any material it deems to violate its guidelines and regulations as established here. Global reserves the right to review and reject any material for any reasons it deems appropriate. Creators shall forfeit any right to secondary or third party review and shall not be due any payment for materials not purchased.

This document is amended and made official as of 8 August 2011 and shall remain effective until altered, approved, and updated by the owners and managers of Global Inet World Pro, Incorporated. Questions concerning this policy listing should be directed to content management personnel.

Approved:	
Global Inet World Pro, Incorporated Representative	Dated